DISNEY'S MONSTER'S INC: MONSTER ACADEMY - PSone OVERVIEW AND KEY FEATURES

Game Overview

This PSone version of Disney's Monsters is a "prequel" to the fabulous Monsters, Inc. movie. The player has the option to play either Mike or Sulley in a 3D free-roaming environment where they train to become "Top Scarers". The training takes place on an island/resort with the following environments: Desert, Jungle, Snow-Capped Mountains, The City and the Monsters, Inc. Academy.

The Monsters will have to go through the rigorous Scaring Grounds scaring robotic children, dogs and land creatures called, "Nerves". These "Nerves" are special challenges where Sulley or Mike will have to master different scare techniques. Every mission will offer a fresh challenge.

Throughout the lands, more powerful scare tactics will be learned. A laughter tactic will be found at the end of the game as a bonus in which all creatures can be easily tapped for maximum energy. A player is rewarded with Certificates or Diplomas when scaring a certain amount of Nerves until they reach Graduation where they become actual employees of Monsters, Inc.

Key Features

- Train to be a Top Scarer at the Monsters, Inc. Academy. Play as Mike or Sulley you
 can switch between them at any time, so you can always pick the right monster
 for the job. While Sulley's scares will be ferocious and intense, Mike's would be a
 little more soft and comical
- Journey through the various Scaring Grounds deserts, mountains, jungles and more - learning different scare techniques and earning Certificates of Terror Accomplishment
- Help Mike and Sulley master their jumps, crawls, double jumps, grabs and punches
 to enable them to collect objects throughout the island for energy, scare power
 and useful puzzle solving objects.
- Practice your skills on 'Nerves' robotic children, dogs and other scare targets. If you manage to graduate from the Academy, you can play through the game again as Top Scarer and unlock the secret of the mysterious laughter Nerve

Developer: Artificial Mind and Movement for Disney Interactive **Licensor:** Disney Interactive

Genre: Action Adventure **Players:** 1 **Localisation:** English, Dutch, French, Danish, German, Swedish, Italian, Norwegian, Spanish, Finnish, Portuguese